

Geometry of singularities

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Plan of the talk

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1. What is Algebraic Geometry?

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2. How to study singularities?

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3. What are singularities good for?

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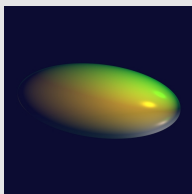
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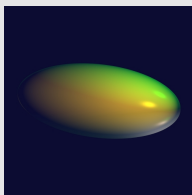
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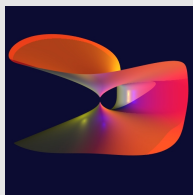
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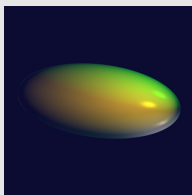
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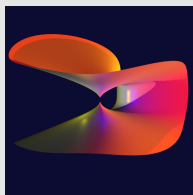
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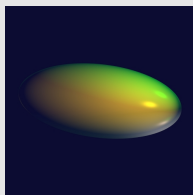
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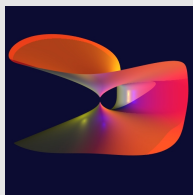
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In this talk I present some classical narratives about **singularities** in Algebraic Geometry.

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Singularities above are **ordinary double points**: the matrix $\left(\frac{\partial^2 f}{\partial x_i \partial x_j}(p)\right)$ of second derivatives is invertible, and hence the singularity is purely quadratic, after a coordinate change (Taylor series + completing the square!).

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- ▶ Type D_n ($n \geq 3$): $y(x^2 + y^{n-2}) = 0$

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2. I use degeneration techniques to study nonsingular varieties, degenerating them to singular ones. An example of this way of thinking: computing **genus of a nonsingular curve**. What I actually do: I study **stable birational types via degeneration to very singular varieties**.

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I will explain these two ways of thinking.

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Another viewpoint: intersecting the singular complex curve $f(x, y) = 0$ with a 3-sphere $S^3 \subset \mathbb{C}^2$ one gets a collection of μ_f circles S^1 ...

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- ▶ Sketch proof using degeneration: degenerate X to a singular union of curves of smaller genus and use induction.

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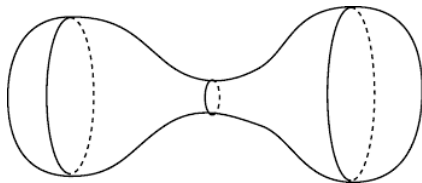
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